



HELLENIC REPUBLIC  
National and Kapodistrian  
University of Athens

# English and Digital Literacies

Unit 6.2: How to Design Your Own Webquest

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# The Elements of a Webquest

# Introduction (1/2)

- A short paragraph to introduce the activity or lesson to the students.
- Audience of this paragraph: students.
- If there is a role or scenario involved (e.g., "You are a detective trying to identify the mysterious poet.") then here is where you'll set the stage.



# Introduction (2/2)

- The purpose of this section is to both prepare and hook the reader.
- Here you'll communicate the Big Question (Essential Question, Guiding Question) that the whole WebQuest is centered around.



# The Task

It describes what the end result of the learners' activities will be. The task could be a:

- problem or mystery to be solved,
- position to be formulated and defended,
- product to be designed
- complexity to be analyzed,
- personal insight to be articulated,
- summary to be created,
- persuasive message or journalistic account to be crafted,
- a creative work,

If the final product involves using some tool mention it here.



# Process (1/3)

List the steps that students will go through to get to the end point:

- Use the numbered list format in your web editor to automatically number the steps in the procedure.
- Describing this section well will help other teachers to see how your lesson flows and how they might adapt it for their own use.
- This document is addressed to the student, however, so describe the steps using the second person ('you') e.g. First you'll be assigned to a team of 3 students.



# Process (2/3)

**Include the online resources** that you've identified as they go through the Process.

- You may have a set of links that everyone looks at as a way of developing background information.
- Different groups may look at different sources within the description of that stage of the process.



# Process (3/3)

## Information Organization

Provide some guidance on how to organize the information gathered:

- suggestions to use flowcharts, summary tables, concept maps, or other organizing structures,
- a checklist of questions to analyze the information with, or things to notice or think about,
- guide documents that cover specific skills needed for this lesson (e.g. how to brainstorm, how to prepare to interview an expert), link them here.





# Evaluation

Describe to the learners how their performance will be evaluated. Specify whether there will be a common grade for group work vs. individual grades.



# Conclusion

Put a couple of sentences here that summarize what they will have accomplished or learned by completing this activity or lesson. You might also include some rhetorical questions or additional links to encourage them to extend their thinking into other content beyond this lesson.



# Credits and References

- List here the sources of any images, music or text that you're using. Provide links back to the original source. Say thanks to anyone who provided resources or help.
- List any books and other analog media that you used as information sources as well.



# Online authoring tools for Webquests

# QuestGarden



## QuestGarden

where great WebQuests grow

Home

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### News

Embed anything in your WebQuest! Check out **our new help page** on embedding **Voki**, **Voicethread**, **Glogster**, **Animoto**, **Google Docs** and



### Guided Inquiry Made Semi-Easy

The WebQuest model has been around since 1995 when I developed it for use in a course at San Diego State University. The goal then, and now, was to create lessons that make good use of the web, engage learners in applying higher level thinking to authentic problems, and use everyone's time well. Since that beginning, one of the ongoing challenges has been to make it faster and easier for teachers to do all these things. QuestGarden is the end result of those 17 years of effort.

— Bernie Dodge, PhD

### Who is this Site For?



If you're looking for a way to go beyond rote learning and disengaged learners, this is the place for you. QuestGarden is useful for pre-service teachers, working teachers, and the professional developers and teacher educators who work with them. The lessons created on this site are available for use by educators everywhere. Instructors of courses and workshops can request that a **group page** be set up so that participants can give feedback to each other as they develop new WebQuests. A **free 30-day trial** of the lesson creation tools is available and a **2-year subscription** that offers additional features costs only \$20.

### Featured WebQuest



**The Wicked Witch is Dead** by Nichole Fratoni, West Virginia University.

### Other Useful Sites

[WebQuest.org Portal](#)

[Copyright-Friendly Media](#)

[Cooperative Learning Center](#)

[Jigsaw Classroom](#)

[21st Century Skills](#)

[San Diego State University](#)

Original CSS design by Andreas Viklund

[1]



# Webquest with QuestGarden (1/3)

## Dinosaurs Before Dark

- Introduction
- Task
- Process
- Evaluation
- Conclusion
- Credits
  
- Teacher Page

by Beth Szabo, Travis Elementary

A literature webquest designed for 2nd graders.

### *Introduction*

Would you like to see living dinosaurs? In the Magic Tree House series Dinosaurs Before Dark Jack and Annie find a magic treehouse and travel to the time of dinosaurs. You can travel along with Jack and Annie, researching and learning about dinosaurs.



[2]

# Webquest with QuestGarden (2/3)

## Using your English

- Introduction
- Task
- Process
- Evaluation
- Conclusion
- Credits
  
- Teacher Page

by Karlee Ontiveros

Through this WebQuest, you will get experience speaking with people who are native speakers of English. You will be able to utilize all of the grammar concepts and vocabulary words that you have been studying.

### Introduction

I'm sure you are tired of studying the same grammar points over and over again, memorizing vocabulary words that you never get to use. Through this WebQuest, you will be able to use your English in an interactive way and also learn about the culture of an English-speaking country. In addition, you will make a friend who is a native English speaker!



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# Webquest with QuestGarden (3/3)

## Ferocious Predator or Soup of the Day?

- Introduction
- Task
- Process
- Evaluation
- Conclusion
- Credits
  
- Teacher Page

by Rebecca Tibbey

A long-term Science & Technology Webquest exploring issues of shark conservation. Designed for Years 5-7.

Introduction

### *Ferocious Predator or Soup of the Day?*



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# Sample Webquests with QuestGarden

- [\*\*Around Australia\*\*](#)
- [\*\*The stolen laptop\*\*](#)
- [\*\*Get to know the WLCCS wiki\*\*](#)
- [\*\*Coquinaria Romana\*\*](#)
- [\*\*Using your English\*\*](#)
- [\*\*My European adventure\*\*](#)
- [\*\*WANTED: Representatives to represent The U.K.\*\*](#)
- [\*\*Animals around the World\*\*](#)



# Zunal Webquest Maker

**zunal.com**

[Home](#) | [Browse](#) | [Help](#) | [Questions?](#)

Welcome Guest

[Login](#) | [Register](#)

## ✔ WebQuest Menu

- 📖 Art Music
- 📖 Business/Economics
- 📖 English/Language
- 📖 Foreign Language
- 📖 Health/PE
- 📖 Life Skills/Careers
- 📖 Mathematics
- 📖 Professional Skills
- 📖 Science
- 📖 Social Studies
- 📖 Technology
- 📖 User Profiles
- 📖 WebQuest Search

## 👤 Random Profile



## Zunal WebQuest Maker - FREE

The easiest way to create a WebQuest with more than **327.9 thousand** users. It is a web-based software for creating WebQuests in a short time without writing any HTML codes.

## WebQuest Search

All Grades ▾  
All Curriculum ▾ Search

## New Feature: Multiple Authored WebQuests



**NEW** With ZUNAL WebQuest Maker, you can now work on a webquest together as a team with your separate ZUNAL Accounts. [Learn More](#)

## ZUNAL is now mobile friendly

We are excited to announce that ZUNAL is now mobile-friendly. This means that you can easily get to the webquests you need right from your smart phone. Just visit **m.zunal.com** with your smartphone (iphone, android, blackberry etc). We hope you will check it out and let us know what you think! Apps coming soon. [Learn More](#)



## ★ 15 Most Favorited

- ♥ (154) [The Life And ...](#)
- ♥ (111) [Grammar Rocks!](#)
- ♥ (94) [1960s Flashback: ...](#)
- ♥ (89) [Emprendiendo ...](#)
- ♥ (80) [Idioms Are ...](#)
- ♥ (79) [Poetry Webquest](#)
- ♥ (67) [Figurative ...](#)
- ♥ (66) [The Alchemist - A ...](#)
- ♥ (59) [Creating A Video](#)
- ♥ (51) [What Is Theme?](#)
- ♥ (50) [American Indians ...](#)
- ♥ (50) [Persuasive Essays](#)
- ♥ (49) [Propaganda: ...](#)
- ♥ (48) [How Persuasive ...](#)
- ♥ (47) [Technology - ...](#)

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# Example of Webquest with Zunal

## Horror Stories Around the World

Welcome

Introduction

Task

Process

Evaluation

Conclusion

Teacher Page

About Author(s)


Evaluate WebQuest

Reviews

Statistics

Export WebQuest

Share This WebQuest

 Welcome



**Welcome:** Horror Stories Around the World

**Description:** Talk about interculturalism through the stories of terror around the world.

**Grade Level:** 6-8

**Curriculum:** Foreign Language

**Keywords:** Interculturalism, Horror Stories, World

**Author(s):** [Ana Maria Silva](#)

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# Financing

- The present educational material has been developed as part of the educational work of the instructor.
- The project “Open Academic Courses of the University of Athens” has only financed the reform of the educational material.
- The project is implemented under the operational program “Education and Lifelong Learning” and funded by the European Union (European Social Fund) and National Resources



Notes

# Note on History of Published Version

The present work is the edition 1.0



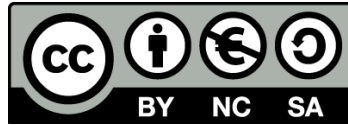
# Reference Note

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Table 1: Based on a table from Carvalho, A. A. A. (2007). [Guest Editor's Introduction](#). *Interactive Educational Multimedia*, 15.

